

## SAMPLE SCHEDULE

### DESIGN FOUNDATIONS CAMP



This is a sample schedule, designed to provide an idea of what daily life at camp is like. Each group will have a slightly different schedule, and **all are subject to change**. Students will engage in projects and activities on design thinking throughout the week. During the week, there will be team activities and informative presentations that the whole camp will participate in together. As campers' learning builds upon itself day by day, it is important that campers not miss any scheduled activities for Design Camp and come to camp ready to experience many aspects of design throughout the week.

**\*Final Schedule will be emailed prior to camp**

#### ORIENTATION + 1ST STUDIO DAY

|     | WHEN          | WHAT                                      | WHERE              |
|-----|---------------|---|--------------------|
| MON | 8:30-8:50a    | Camper Drop-Off and Check-In              | Coliseum Deck (CD) |
|     | 9:00-10:00a*  | Entrance Evaluation + Opening Orientation | Burns              |
|     | 10:00-11:30a  | Introduction / Start Project 1            | Leazar             |
|     | 11:30a-12:30p | Lunch                                     | Dining Hall        |
|     | 12:30-4:00p   | Continued Work on Project 1               | Leazar             |
|     | 4:00-5:00p*   | Project 1 Review / Wrap-Up                |                    |
|     | 5:15-5:30p    | Dismissal / Camper Pick-Up                | CD                 |

#### 4TH STUDIO DAY

|     | WHEN          | WHAT                                 | WHERE       |
|-----|---------------|--------------------------------------|-------------|
| THU | 8:30-8:50a    | Camper Drop-Off and Check-In         | CD          |
|     | 9:00-11:30a   | Introduction / Start Project 4       | Leazar      |
|     | 11:30a-12:30p | Lunch                                | Dining Hall |
|     | 12:30-3:00p   | Continued Work on Project 4          | Leazar      |
|     | 3:00-4:00p    | Project 4 Review / Wrap-Up           |             |
|     | 4:00-5:00p    | Guest Presentation / Design Activity |             |
|     | 5:15-5:30p    | Dismissal / Camper Pick-Up           | CD          |

#### 2ND STUDIO DAY

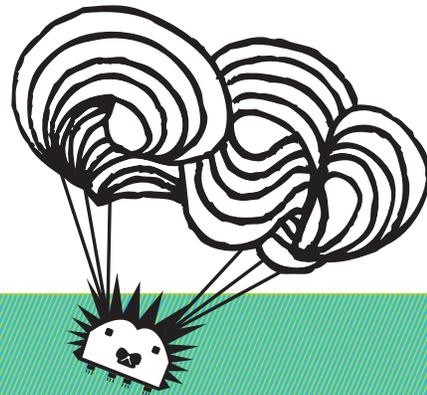
|     | WHEN          | WHAT                                 | WHERE       |
|-----|---------------|--------------------------------------|-------------|
| TUE | 8:30-8:50a    | Camper Drop-Off and Check-In         | CD          |
|     | 9:00-11:30a   | Introduction / Start Project 2       | Leazar      |
|     | 11:30a-12:30p | Lunch                                | Dining Hall |
|     | 12:30-3:00p   | Continued Work on Project 2          | Leazar      |
|     | 3:00-4:00p    | Project 2 Review / Wrap-Up           |             |
|     | 4:00-5:00p    | Guest Presentation / Design Activity | Burns       |
|     | 5:15-5:30p    | Dismissal / Camper Pick-Up           | CD          |

#### LAST STUDIO DAY + EXHIBITION

|     | WHEN          | WHAT  | WHERE       |
|-----|---------------|---|-------------|
| FRI | 8:30-8:50a    | Camper Drop-Off and Check-In  | CD          |
|     | 9:00-11:30a   | Introduction / Start Project 5  | Leazar      |
|     | 11:30a-12:30p | Lunch   | Dining Hall |
|     | 12:30-3:00p   | Continued Work on Project 5   | Leazar      |
|     | 3:00-4:00p    | Project 5 Review  |             |
|     | 4:00-5:00p    | Wrap-Up / Camper Evaluations  | Burns       |
|     | 5:00-6:00p    | Camp Reception + Exhibition!<br>Parents and Guardians Invited!<br>Campers check out with their Counselors | Leazar      |

#### 3RD STUDIO DAY

|     | WHEN          | WHAT                                 | WHERE       |
|-----|---------------|--------------------------------------|-------------|
| WED | 8:30-8:50a    | Camper Drop-Off and Check-In         | CD          |
|     | 9:00-11:30a   | Introduction / Start Project 3       | Leazar      |
|     | 11:30a-12:30p | Lunch                                | Dining Hall |
|     | 12:30-3:00p   | Continued Work on Project 3          | Leazar      |
|     | 3:00-4:00p    | Project 3 Review / Wrap-Up           |             |
|     | 4:00-5:00p    | Guest Presentation / Design Activity | Burns       |
|     | 5:15-5:30p    | Dismissal / Camper Pick-Up           | CD          |



# DESIGN CAMP RULES AND UNIVERSITY POLICIES

## NAME BADGES

Design Camp name badges will be issued at check-in. Name badges help us to promote safety while on NC State's campus, and **must be worn at all times**. Name badges are mandated for minors on NC State's campus and enable faculty, staff and campers to get to know one another. Campers' group information and a camp schedule will be affixed to their name badges. Campers will turn in their name badges to their counselors before being picked up each day.

## GROUP ASSIGNMENTS

All campers have been assigned to one of five groups. Two counselors will be assigned to each group of 20 campers and will serve as chaperones for their campers on NC State's Campus for the duration of the camp week. The Design Camp Coordinator will facilitate check-in as well as drop-off and pick-up each day. **Please be advised that Design Camp does not honor group requests.**

## PROGRAM PARTICIPATION

The program format **requires that all campers participate fully during studio instruction, lectures, and all other activities scheduled throughout the program**. Prior exposure to design is not required but the camp has a full and engaging schedule that builds on itself each day and requires daily attendance and mandatory participation. **Use of all electronic equipment (such as cell phones, laptops, ipods, etc.) is not allowed during studio instruction or presentations.** Please be aware of this policy as it will be strictly enforced. Campers may make use of these items during their free time. Please note: Such items are considered valuables, therefore you bring them to the camp at your own risk. Design Camp is not responsible for lost, stolen or damaged belongings. Design Camp is for the student who is excited about learning more about design.

## DRESS CODE

Appropriate dress for studio includes comfortable shoes, t-shirts, shorts, and/or jeans that are okay to get dirty as campers can become messy while building projects. We suggest bringing light layers of clothing as it can sometimes get chilly in studio. You may wish to bring a sweater or sweatshirt. Short-shorts, sandals and/or flip-flops should not be worn during studio.

## DAILY SCHEDULE

Studio activities begin promptly at 9:00 a.m. Campers will engage in a new design project each day Monday-Friday, through multiple design discipline lenses. Students will learn to use design thinking and to pursue design inquiry as ways of solving problems throughout their process. Foundations Camp will focus on design thinking and real-world design challenges. In addition to studio instruction, students may interact with guest designers and will learn about some of the many career paths in the design field. Except for meals, scheduled activities and recreation breaks, campers will be involved in camp activities until 5:00 p.m. each day.

## MEALS

Lunch will be provided Monday-Friday during Design Camp. Campers are required to attend lunch with their assigned counselor during the camp's scheduled meal times. We encourage campers to bring their own snacks and a refillable water bottle to camp. Please note any dietary restrictions or food allergies on the Medical Release Form. If you have any questions or concerns, contact the Coordinator of Pre-College Programs, Kathleen Collier at [kathleen\\_collier@ncsu.edu](mailto:kathleen_collier@ncsu.edu).

## VISITATION POLICY

Due to the Design Camp format and in the interest of safety, **campers will not be allowed to receive visitors or leave the program during the Camp's scheduled list of activities.** No exceptions!

## SAFETY

Precautions have been made to provide a safe environment for campers, but because of the campus location and size (NC State is the largest university in North Carolina), we urge campers to be aware and careful. Since they are minors, campers must be supervised and wear their name badges at all times on campus. We must require that when walking, campers travel in groups with a Counselor. Counselors need to know where their assigned campers are at all times. University Public Safety (uniformed police officers) monitors activity on the campus. **Campers who do not comply with safety rules and policies may be expelled from camp without refund.**

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### DISCIPLINE STATEMENT

Campers are required to follow the camp rules, as outlined in the "Code of Conduct" that follows, as well as applicable university policies at all times. Policies can be found at: <http://policies.ncsu.edu>. Campers who violate the Code of Conduct will be expelled from the camp without refund.

### TOBACCO AND ALCOHOL

Aside from obvious illegality of underage use of tobacco and alcohol, the university does not permit smoking or the use of alcoholic beverages on campus grounds. Campers who violate this rule will be faced with immediate expulsion from the camp without refund.

### PARTICIPANTS CODE OF CONDUCT

A parent/guardian and the camper are both required to sign the Code of Conduct included in their forms packet and submit it with their other forms. In signing the Code of Conduct, Campers and Parents agree that the Camper will abide by all rules on the contract. You may choose to save a digital copy of this packet, or print an extra, as it is a good idea for parents to be familiar this Code of Conduct, and for campers to review it before attending Design Camp.

### USE OF STUDIO EQUIPMENT

Safety procedures for equipment and tools will be discussed in each studio. Campers are required to use proper safety measures at all times to avoid accidents. All projects may be taken home at the end of the camp.

### TELEPHONES

Parents may leave messages for campers at the Design Lab by calling (919) 513-2164. Additional staff contact information will be emailed to parents/guardians during the week prior to camp. All electronic equipment (such as cell phones, ipods, etc.) are not allowed during studio instruction or presentations. Please be aware of this policy as it will be strictly enforced.

### ACCIDENTS/EMERGENCIES

Accidents or emergencies should be reported to the Counselors or the Design Camp lead staff immediately. For medical emergencies, campers may be covered by accident insurance and may be treated at the University Student Health Service during regular operating hours or Wake Med Accent Urgent Care or Rex Hospital after hours. All Medical Forms must be on file for medical assistance to be provided.

### LOST AND FOUND

Items that are found or left behind will be stored in the Camp Director's office. Any items not claimed by August 1, 2017 will be discarded.

